









5G Fireside Chat Series

Network Slicing & Splicing in Industry 4.0 Use Cases

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Host : Hema Kadia, CEO TeckNexus

5G Fireside Chat Series

Agenda

What is 5G network slicing & splicing?

Network slicing - sample use cases & how it works?

Industry 4.0 (5G-Encode) use cases

High level architecture with network slicing & splicing

What network components are sliced & spliced?

RAN, transport & core slicing components

Zeetta Networks products for 5G slicing & splicing

Network slicing use cases beyond Industry 4.0





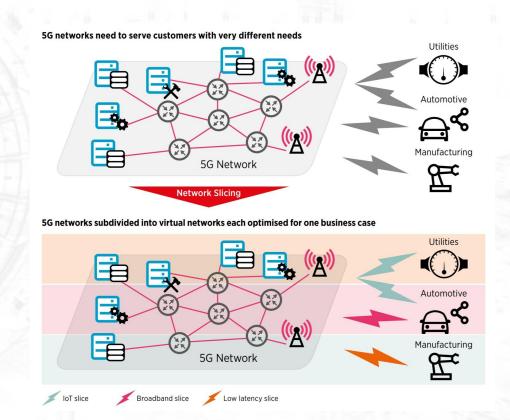
What is Network Slicing & Splicing?

5G network **slicing** is a network architecture enabling

- running of multiple virtualized, isolated & logical networks
- on a common physical network infrastructure

5G network **splicing** is a concept of

- joining together 2 or more network slices to create a new network slice
- for seamless delivery of the network services



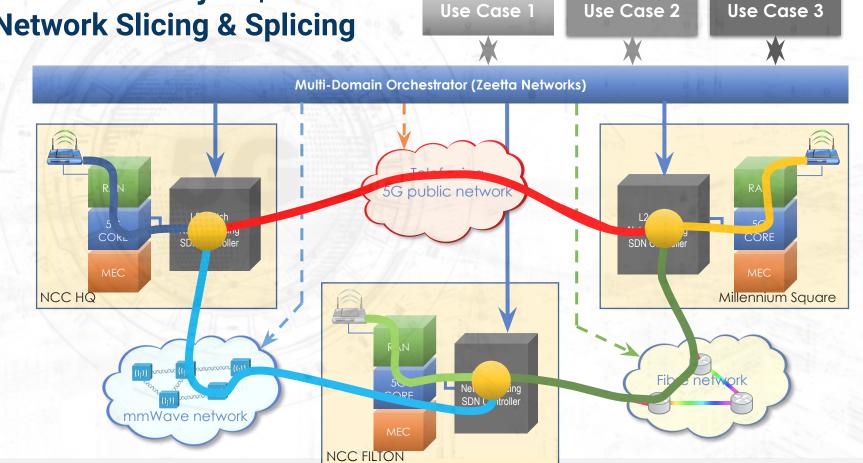
Source: GSMA Introduction to Network Slicing



Network Slicing Use Cases | 5G-Encode Project



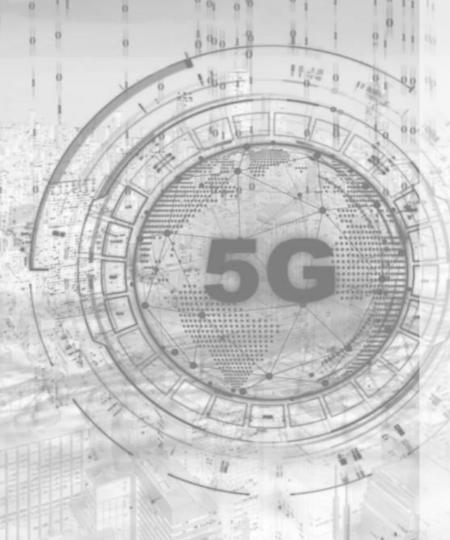
5G-Encode Project | **Network Slicing & Splicing**



Zeetta Network Products - Enabling Network Slicing & Splicing for 5G Use Cases

- NetOS[®] is an SDN-controller and single-domain orchestration platform that is commercially available
- A deployable private network solution, NetOS
 Rapide™ will be used to provide the private 5G
 network and Layer-2 network slicing
- NetSplicer™ Multi-domain Orchestrator (MDO):
 Extends the capability of NetOS to a multi-domain environment













Thank You

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